

CLAMAVUS

Leader Support

M6"

T3

SV5+

W3

LD6+

OC1

50 PTS
Base 32mm



1KOMMANDO

Voice of New Truths

In your Command phase, one model from your army with this ability can use it, if it does, select one enemy unit with 18" of it, that enemy unit must take a Battle-shock test.

2BEWEGUNG

Scrambler Array

Enemy units that are set up on the battlefield as Reinforcements cannot be set up within 12" of this model.

3BESCHUSS

Autopistol PISTOL

R	A	BS	S	AP	D
12"	1	3+	3	0	1

VERWUNDET

2+ T1	3+ T2	4+ T3	5+ T4-5	6+ T6+
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4

ANGRIFF

5NAHKAMPF

Close combat weapon

R	A	WS	S	AP	D
Melee	2	3+	3	0	1

VERWUNDET

2+ T1	3+ T2	4+ T3	5+ T4-5	6+ T6+
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VERTEIDIGUNG

IMMER / EINMALIG

GEGEN DIESE EINHEIT

W3 · RW 5+ · 3 LP je Modell

WIRD VERWUNDET MIT

2+ S6+	3+ S4-5	4+ S3	5+ S2	6+ S1
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RETTUNGSWURF JE DS

DS 0 5+	DS -1 6+	DS -2 -	DS -3 -	DS -4 -
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REGELN & KEYWORDS KURZ

Support Before the battle, in the Muster Armies step, for each leader and support unit in your army, you can select one friendly bodyguard unit that unit can lead.

PISTOL [PISTOL] and [CLOSE-QUARTERS] are identical for all rules purposes.

AUFSTELLUNG

1x Clamavus

Ausrüstung: Autopistol, Close combat weapon

Anführer

This model can be attached to the following units:

- ACOLYTE HYBRIDS
- HYBRID METAMORPHS
- NEOPHYTE HYBRIDS

You can attach this model to an ACOLYTE HYBRIDS or NEOPHYTE HYBRID unit, even if a PRIMUS, MAGUS, or ACOLYTE ICONWARD model has already been attached to it. If you do, and that Bodyguard unit is destroyed, the Leader units attached to it become separate units, with their original Starting Strengths.